



Livingston Recreation Adult Coed Softball Rules

Updated 9/13/2011**

It is the spirit of community friendships among the Livingston residents and family members that the city is sponsoring this activity. It is intended to be wholly social in the nature for the enjoyment of the participants. *Unsportsmanlike conduct will not be tolerated by players, coaches or fans.*

Unless stated ASA official league softball rules govern play. Additional information regarding this league can be found in the Livingston Adult Sports Handbook.

General Rules:

1. In the coed division, players should be equal numbers of men and women. However more women are allowed. *Players must be 18 years of age with the exception of 2 16/17 year olds 1 male and 1 female per team as long as the parental consent/emergency form has been completed.*
2. There must be a minimum of 8 players to start and finish a game
3. A team can play up to 10 players on the field, The coed division must field a 50/50 mix of men and women in the field. It does not matter if there are more in outfield or infield as long as the overall number on the playing field is equal..
4. *A double First base will be used, one base colored orange and the other colored white. Base runners must use the orange base when running to first base.*
***EFFECT:** Any collision, initiated by the base runner at first base, on the white base, shall result in the base runner being declared out.*
B. Any play, made by an infielder, at the orange base shall be declared illegal.
***EFFECT:** The ball is dead and the base runner shall be declared SAFE.*
5. In the coed division, players must alternate men and women in the batting order, *Everyone in the dugout must bat. Maximum of 15 players in the dugout.*
*a. Once the team lineup has been submitted to the scorekeeper, the team has up to the bottom of the 3rd inning to add an additional player to the lineup. This does not apply to the substitution for an injured player. **Clarified 9-13-11 addendum*
6. Walk in the coed division will result in the following batter being granted a walk as well. If the following batter chooses not to walk but bat the runner at first base is not granted 2nd base.
7. Games have a time limit of 60 minutes or 7 innings, which ever comes first. A new inning may not start if there is less than 10 minutes of official game time.
8. Teams not able to field at least 8 players at game time will forfeit the game. *A forfeit fee of \$35 will be charged and collected before the next scheduled game of the forfeiting team. If the Fee is not paid then the next game will also be a forfeit.*
9. **Only ASA** approved softball bats *that have not been banned.(refer to recent banned list) All bats must be clearly marked and unaltered and 12" incrediballs for the men and 11 inch softballs for the women will be used**.* City shall supply the game balls.
10. Pitching arc will be a minimum of 6 feet and a maximum of 10 feet** **and the pitcher shall pitch from the 46 foot pitching rubber.** The ball hitting or missing the plate/mat will determine whether the pitch is a ball or a strike.
11. All decisions and judgments by the umpires are final. There are no appeals in this league. Confronting or excessive arguing with the umpires or other players may result in a player ejection and or suspension from the league. (read player code of conduct in the Adult Sports Manual).
12. Sliding at any base is not permitted. An over run line will be placed 3 feet beyond 2nd and 3rd base. If the line is crossed the runner can be tagged out. A line will be drawn at home

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with calls at the plate being determined by whether or not the runner crosses the line before the catcher has the ball. Runners coming into contact with home plate or the catcher will be called out. There will be a committed line 30 feet from 3rd base between 3rd and home. *Calls made by the umpire involving base overruns or commitment lines are judgment calls may not be argued.*

13. Each team will be allowed one courtesy runner per inning for each gender, Any courtesy runner must be of the same gender as the player for whom they are running.
14. There will be a 10 run rule.
15. Equalizer rule in effect. 2nd home run is a ***single*** if the other team has not hit a home run over the fence. Home runs made when a ball is ***not*** hit over the fence is ***not*** a part of the equalizer rule and will count.
16. Batter starts with a 1-1 count.
17. A Line drive to the pitcher will be called an out. (indicated by the fields marking or umpire discretion)
18. In case the score is tied at the end of time limit the international tie rule will be executed which states the last batter out will start at second base (no CR) and an inning is played. (see rule 5.11 in the ASA Code)
19. *If two teams are tied in the standings at the end of the season the following tie breakers will be used to determine final league standings: head to head results; total runs allowed; and a coin flip if teams remain tied. If BOTH teams agree to a play off game then a fee of \$35 will be collected by both teams (the fee may vary depending on game time and staff costs) prior to the scheduling of the game.*
20. Reminder: If a player, coach or fan is ejected from the game they are automatically suspended from the next game. (read player code of conduct in the Adult Sports Manual)

Game Information

All Games are played at Lil Guys and Gals Field on F Street in Livingston.

Coed Games will be played on Mondays, Thursdays and Fridays provided there are enough teams registered. The City of Livingston will provide 1 umpire , 1 official scorekeeper and a site supervisor..

All Players must present their Identification at all games if asked. Identification will be verified at the first game of each season. Top 2 or 3 teams from each night will move up a playing level and the bottom 2 or 3 teams will move down a playing level. Numbers of teams moved will be determined by the number of teams playing each night. Friday highest level of play, Thursday less than Friday, Monday less than Thursday.

Nights will be determined from the prior seasons standings. New teams will always start on Monday nights based on space availability. A new team is determined by more than 50% of the roster made of new players regardless of past seasons "NAME" or manager. A returning team is determined if 50% of the team are returning regardless of past seasons "NAME" or manager.